
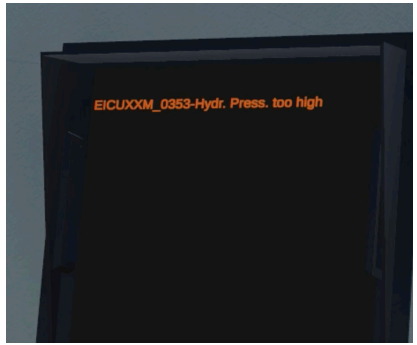
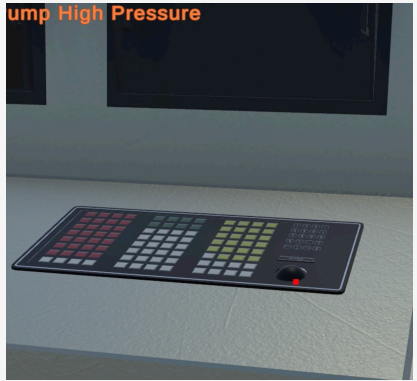


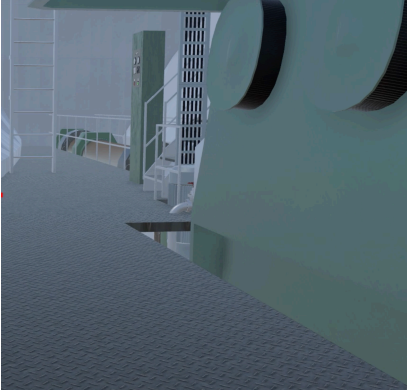
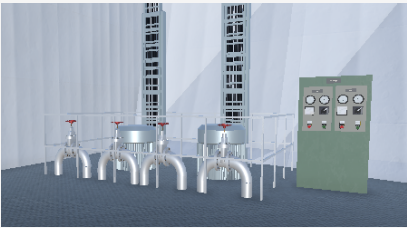
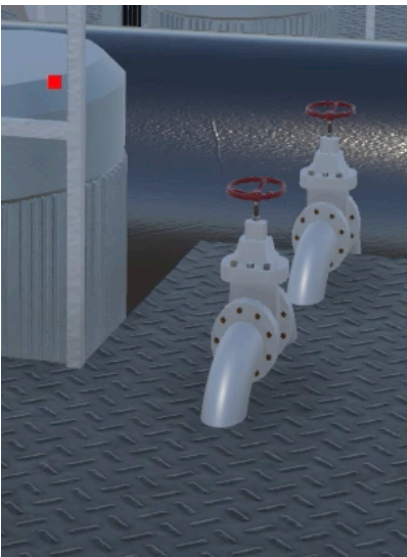


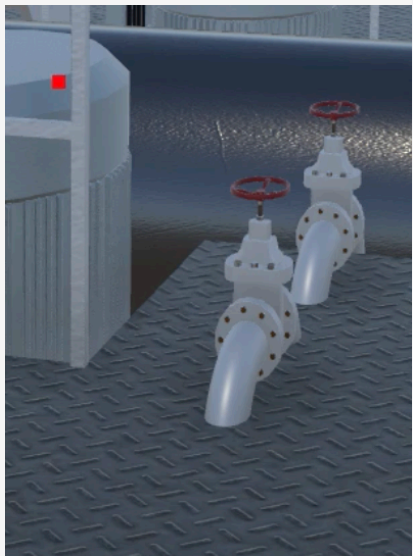
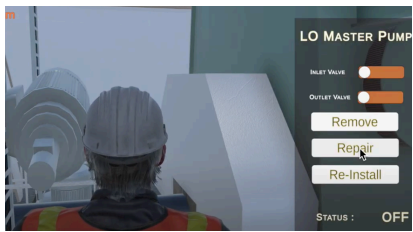
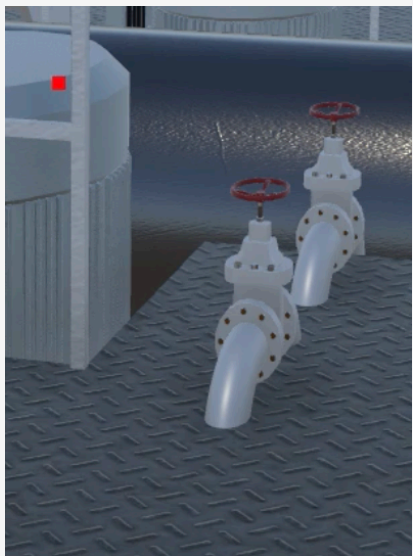



## Steps in the Application of Scenario 4

|   |   |   |
|---|---|---|
| 1 | Avatar of player begins front of the engine room. |   |
| 2 | Player goes to MOP                                |    |
| 3 | Read messages about alarm on MOP screen           |   |
| 4 | Press Acknowledge button                          |  |
| 5 | Check CC pressure gauge on MOP                    |  |
| 6 | Check CC pressure gauge on panel in engine room   |  |

|    |  |   |
|----|--|---|
| 7  | Go to -2 fCCor                                     |    |
| 8  | Go next to CC pumps, they are front of engine      |    |
| 9  | Check input and output valves of slave pump (open) |   |
| 10 | Go front of local panel of CC slave pump           |  |
| 11 | Start slave pump (If slave pump does not run)      |   |

|    |  |   |
|----|--|---|
| 12 | Go front of local panel of CC Master pump    |    |
| 13 | Stop master pump                             |   |
| 14 | Close input and output valves of master pump |   |
| 15 | Repair the master pump                       |  |
| 16 | Open input and output valves of master pump  |  |

|    |   |   |
|----|---|---|
| 17 | Go front of local panel of CC Master pump           |  |
| 18 | Run master pump                                     |   |
| 19 | Go front of local panel of CC slave pump            |   |
| 20 | Stop slave pump (If slave pump does not run)        |   |
| 21 | Check Alarm Status light on the wall or engine room |   |
| 22 | Finish  |   |